



# DRAWING

FALL SEMESTER 2016

Professor: Del Zartner  
Contact: [dzartner@salemcc.edu](mailto:dzartner@salemcc.edu)  
Course Number: ART104 Section E1  
Prerequisites: None  
Credits: 3  
Dates: September 7–December 14, 2016  
Time: Tuesdays 5:20–8:55 pm  
Classroom: Donaghay Hall 112  
Website: [zartnerds.wordpress.com](http://zartnerds.wordpress.com)

## COURSE DESCRIPTION AND GOALS

Of all the art media, drawing is the one most of us know best. After all, we grew up with a crayon in hand, and even our written language can be said to be a form of drawing. Ultimately, the medium is at the core of all our visual communication. It is also the typical starting point for artists in nearly every medium, as well as being a vibrant and versatile process in its own right.

Traditional definitions describe drawing as mark-making in dry media on paper, but even within those now archaic limitations, the possibilities are expansive. In ART104 Drawing you will begin your exploration by learning the foundational tools and techniques of drawing as they apply to a variety of subject matters and approaches. This course assumes no prior artistic or technical experience, and will guide you to a functional understanding of how drawings are built. Content is presented through lectures, demonstrations, exercises, discussions and assignments.

## COURSE OBJECTIVES

Students will:

- survey the history and development of drawing with the goal of understanding the context of contemporary practice in the medium.
- analyze drawings and other artwork according to the formal elements and principles of design and apply this understanding to the creation of their own work.
- master relevant terminology.
- explore methods for creating drawings using line and contour.
- practice the use of perspective to represent three-dimensional space on a two-dimensional plane.
- investigate value as a means for creating texture, shape, space and composition.
- apply drawing techniques to a variety of subject matter.
- explore drawing as an expressive medium.
- practice progressional development of drawings through research, ideation, execution and evaluation.
- engage in constructive critique with regard to their work and the work of their classmates.

## STUDENT EXPECTATIONS

Drawing is an exciting field of ever-evolving possibilities, but it can also be information intensive. As such, you are expected to adopt an active role in your education during this course. To this end, you should:

1. PAY ATTENTION when content is introduced. New information is poorly absorbed when you are multitasking.
2. take notes to help you focus on and recall what you learn. You are responsible for knowing the techniques presented.
3. If necessary, undertake independent research on topics introduced in class to remind, reinforce or supplement your understanding (online search engines are our friends).
4. participate wholeheartedly in discussions, activities and exercises.
5. work consistently throughout the window of time provided for each project. Waiting until the last-minute leads to frustration and weak results, especially if you are new to a technique.
6. ask questions and request help when needed. Don't be shy; if you're wondering something, chances are your classmates are too.
7. be open to different perspectives and what you can learn from them, and also be respectful. No personal attacks or insults will be tolerated either in class or as part of our online community.

## COMMUNICATION

I send class updates regularly via e-mail. Following school policy, I will use your official SCC student account for communication. If you prefer to receive e-mails to a different address, you can automatically forward messages. Visit [support.google.com/mail/answer/10957?hl=en](https://support.google.com/mail/answer/10957?hl=en) for more information. *Check your e-mail messages regularly. You are responsible for knowing the content of all course-related e-mails.*

E-mail is also the best way to contact me. You can typically expect a response no later than 24 hours from the time you send your message. If you do not receive a reply within 24 hours, please resend the mail.

## COURSE WEBSITE

We have a class website at [zartnerds.wordpress.com](http://zartnerds.wordpress.com). Reading and participating are required activities for this course. *You are responsible for knowing the content of the website.* Updates, guidelines, assignments, tutorials and media are posted regularly, and you will also use the blog to turn in certain assignments.

During the first week of classes, you will receive an e-mailed invitation to join. If you do not already have a WordPress account, you must sign up *before* accepting the invitation. After registering and accepting, bookmark the Drawing Blog (<https://zartnerds.wordpress.com/category/drawing-blog/>) so you can easily check back. Alternatively, you can follow the website by logging in and clicking the "Follow" button at the lower right of your screen. More detailed instructions on using the course site are available at [zartnerds.wordpress.com/about/using-the-wordpress-site/](http://zartnerds.wordpress.com/about/using-the-wordpress-site/).

## OFFICE HOURS

I do not have scheduled office hours. However, I am on campus Tuesday, Wednesday and Thursday evenings. If you would like to meet in person, please schedule with me via e-mail.

**GRADING**

## Breakdown

In-Class Projects/Activities	25%
Homework Assignments	15%
Project 1—Contour Still Life	10%
Project 2—Master Study	10%
Project 3—Self-Portrait	10%
Project 4—Final Drawing	10%
Creativity Journal	10%
Attendance	10%

Grade	GPA	Percentage
A	4.0	93-100%
A-	3.7	90-92%
B+	3.3	88-89%
B	3.0	83-87%
B-	2.7	80-82%
C+	2.3	78-79%
C	2.0	73-77%
C-	1.7	70-72%
D+	1.3	68-69%
D	1.0	60-67%
F	0.0	Below 60%

Students receive written grades for each assignment and project plus a written course grade at midterm. Please note that the course grade is not final until the end of the semester.

If you wish to dispute an assignment grade, you must, within one week of initial grading, resubmit the assignment with a written statement of why you feel you deserve re-evaluation. I will consider and provide a written response. Requests for grade review may result in a higher grade, no change or a lower grade. The only exception is a mathematical error in grade calculation, which may be brought to my attention without a written statement.

**IN-CLASS ACTIVITIES**

During each meeting of ART104 we will complete a number of in-class activities including presentations, discussions, exercises, structured drawings and quizzes. These activities are the backbone of learning for this course. They are crucial to understanding and retaining what you are learning, so your full participation is expected.

Because of their importance, in-class activities represent 25% of your course grade. If you must be absent, take initiative to find out what you missed from the website or a classmate so you can request a make up from me. That way, you can earn some credit for activities even if you lose attendance points. For more information, see section on Make Up Work later in this syllabus.

**ASSIGNMENTS**STUDIO PROJECTS

There are four required studio projects for ART104: Drawing that will be completed primarily outside of class. These are intended to help you apply what you are learning in class. Specific guidelines for each project will be distributed when that project is introduced.

Criteria for evaluation of studio projects include:

- completion of all assigned requirements
- demonstrated understanding and application of relevant materials and techniques
- thoughtful development of ideas and concepts
- active participation in critique

**ASSIGNMENTS** continuedHOMework

In addition to projects, there will be weekly homework assignments throughout the semester, which are likewise crucial to your understanding and development. Most of these are studio based and related to a specific drawing concept or method being learned.

Criteria for evaluation of homework include:

- completion of all assigned requirements
- demonstrated understanding and application of relevant materials and techniques.

CREATIVITY JOURNAL

The creativity journal is a semester-long homework assignment intended to nurture inspiration. Although you will be using a composition notebook (see the section on Supplies), you are not limited to writing and drawing. In fact, you are not limited by anything other than your imagination. Your journal should be as playful and stream-of-thought as possible. Record things you see and hear, take notes, make lists, compose poems, rant, doodle, sketch, scribble, paint, collage and collect. Get in the habit of always carrying it with you so you can notice things and record your reactions. By the end of the semester, your journal should reflect both the world around you and the world inside your own head.

At minimum, you must complete 20 pages per week in your creativity journal or about three pages per day. That sounds like a lot, but you don't have to labor over each entry. Think quantity not quality, because this isn't about fussing or perfectionism. Rather, the goal is to collect and/or produce so much stuff that your normal ways of creative noticing and thinking break wide open. For more information, see the Creativity Journal pdf on our website: [zartnerds.files.wordpress.com/2015/09/creativity\\_journal.pdf](http://zartnerds.files.wordpress.com/2015/09/creativity_journal.pdf).

The creativity journal is worth 10% of your total grade and will be reviewed at midterm and finals. So you can be honest without fear of embarrassment or repercussion, I will not read any writing except assigned homework unless you indicate it's okay. You can also fold over sensitive pages to keep them private.

Criteria for evaluation of the creativity journal include:

- volume of material you create/collect
- your engagement in creative play
- completion of all assigned requirements, including any homework you are asked to do in the journal

**DUE DATES**

All assignments are due on the date listed in this syllabus unless you receive written notice of change from the instructor. *No late work is accepted.* This policy is intended to prepare you for your future career. Artists and designers face a lot of deadlines: projects, grants, commissions, job applications, etc. Late submissions remove you from viable competition. Period. Therefore, it is in your interest to develop good habits now.

If you must be absent from class on the day an assignment is due, please let me know in advance so that we can make arrangements for you to turn in the work early or online.

**MAKE UP WORK**

No make ups are available for outside projects, homework or critiques. Assignments are expected on the due date, and late work is not accepted. For in-class tutorials, exercises and other activities, you may request a make-up within one week of what you missed provided this is possible given the nature of the activity.

**ATTENDANCE AND PARTICIPATION**

Regular and prompt attendance in all classes is expected and is the most straightforward way to earn points in this course. Therefore, it is strongly recommended that you take advantage by coming to every meeting. Students begin with 100 points for the attendance portion of their semester grade. You must be present and participating for the entire period to get full marks for that day. If you must miss class, let me know in advance. *It is your responsibility to find out from your classmates or the course website what you missed.*

There are no excused absences for ART104: Drawing Section E1, but I understand things come up. Therefore, you are allowed one absence—the equivalent of one week of classes—without penalty. It is recommended that you save this freebie for illness or other unavoidable circumstance. Subsequent absences result in a reduction of 25 attendance points each. Four absences—one freebie plus three penalized absences—affect your overall grade even if you otherwise get perfect marks. Tardies and early departures equal ½ absence.

**CRITIQUES**

Learning to evaluate artwork—both your own and others'—is a crucial part of being an artist. At the conclusion of each studio project in ART104, we will hold a group critique to share constructive criticism. Arrive prepared to discuss your completed work including the ideas and processes that went into its making. You are also expected to offer thoughtful feedback on your classmates' projects.

Critiques can be seen as the exams of a studio art course. Because we will be critiquing in a group setting, it is not possible to make up missed critiques. If you are absent, your grade for the project will be automatically lowered by one full letter. You must submit your assignment on time even if you cannot attend critique. Take a clear photograph, and e-mail it prior to the start of class on the due date.

**OUTSIDE WORK**

Learning to draw well takes practice. You should expect to devote *at least* as much time outside of class as you spend in class each week. Outside work includes homework, assigned tasks for studio projects and maintaining your creativity journal.

**STUDENT WORK STORAGE**

Student work cannot be stored in the classroom. Please buy or construct a portfolio or make other arrangements to keep your assignments and projects in good condition for presentation and submission. The bookstore carries inexpensive cardboard portfolios and there is a wide available selection online. A link to instructions on making your own portfolio is in your online supply list.

**SUPPLIES**

Salem Community College provides most drawing paper, ink and many basic tools for ART104. Students are responsible for purchasing the items listed below. A pdf version of this list with hyperlinks to samples can be found via <https://zartnerds.wordpress.com/drawing/>.

**MATERIALS FOR STUDENT PURCHASE**

- Composition Notebook, College Ruled, 9.75" x 7.5"
- Pad of Newsprint 18" x 24"
- Pencils/Pens
- Apron or Work Shirt (optional but recommended)
- Portfolio (purchased or constructed) to safely transport your prints
- Additional materials as necessitated by course including any custom drawing materials or surfaces

**ELECTRONIC DEVICES AND RECORDING**

Cell phones and other personal electronic devices are permitted in class as long as they are set to silent. Your phone must be put away during demonstrations, lectures, discussions, exercises, critiques, quizzes and other structured activities. Violation of this policy will result in a the loss of ½ of your attendance points for that day. Phones may be out and in use during open workshop time, but you must leave the classroom for calls.

No photographs, videos or audio recordings may be made of the instructor without permission.

**ACADEMIC HONESTY POLICY**

Students found to have committed an act of academic dishonesty may be subject to failure of this course, academic probation and/or suspension from the college. See the [Student Handbook](#) for additional details.

Although the use of copyrighted material is legal for educational purposes, I expect your artwork to be your own. If you are using something as a reference, please comply with the rules of [Fair Use](#). Essentially, you should transform your source significantly in order to create a work of art different in intention from the original. Any student attempting to present work that he or she did not produce will receive an "F".

**ADA STATEMENT**

If you have a 504 Accommodation Plan, please discuss it with me. If you have any disability but have not documented it with the Disability Support coordinator at Salem Community College, you must do so to be eligible for accommodations. To contact the Disability Support Coordinator, call (856) 351-2773, visit DON108 or email [disabilitysupport@salemcc.edu](mailto:disabilitysupport@salemcc.edu) to set up an appointment. To find out more information about disability support services at Salem Community College, visit [www.salemcc.edu/student-success-resources/disability-support-services](http://www.salemcc.edu/student-success-resources/disability-support-services).

**COURSE SCHEDULE** (subject to change)

September 7	Course Introduction Basic Tools and Practices Introducing the Formal Elements and Principles of Art Formal Elements: Line Measurement and Sighting
September 14	Formal Principles: Proportion and Scale Formal Elements: Space Linear Perspective Contour Drawing Introduction to Project 1
September 28	Ellipses Center Lines Formal Principles: Shape Constructing Drawings from Basic Shapes
October 5	Composition Linear vs. Atmospheric Perspective
October 12	CRITIQUE PROJECT 1 Formal Elements: Value Value Scales Value in Basic Geometric Forms Introduction to Project 2
October 19	Contour to Value Value Blocking
October 26	Wipe Out Drawings Drawing on a Toned Ground CREATIVITY JOURNALS DUE FOR MIDTERM REVIEW
November 2	CRITIQUE PROJECT 2 Introduction to Project 3 Methods for Building Value through line, shape and texture Formal Elements: Texture
November 9	COLLEGE ASSEMBLY FOR FACULTY—NO CLASSES

**COURSE SCHEDULE** continued (subject to change)

- November 16 Introduction to the Figure  
Gesture Drawings  
Contour Drawing the Figure  
Value Blocking the Figure
- November 23 NO CLASS MEETING; AT HOME TUTORIAL/ASSIGNMENT  
Integrating Still Life, Figure and Environment
- November 30 CRITIQUE PROJECT 3  
Introduction to Project 4  
Beyond the Figure: Gesture as a Compositional Tool  
Drawing as Expression
- December 7 Abstraction  
Media Play
- December 14 "Final Exam" Drawing  
CRITIQUE PROJECT 4  
CREATIVITY JOURNALS DUE